# MISP and Decaying of Indicators

PRIMER FOR INDICATOR SCORING IN MISP

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#### **OUTLINE OF THE PRESENTATION**

- Present the components used in MISP to expire IOCs
- Present the current state of Indicators life-cycle management in MISP

# **EXPIRING IOCS: WHY AND HOW?**

# INDICATORS LIFECYCLE - PROBLEM STATEMENT

- Sharing information about threats is crucial
- Organisations are sharing more and more

# Contribution by unique organisation (Orgc.name) on MISPPriv:

Date	Unique Org
2013	17
2014	43
2015	82
2016	105
2017	118
2018	125
2019-10	135

```
{
    "distribution": [1, 2, 3]
}
```

#### INDICATORS LIFECYCLE - PROBLEM STATEMENT

- Various users and organisations can share data via MISP, multiple parties can be involved
  - ► Trust, data quality and relevance issues
  - Each user/organisation have different use-cases and interests
    - Conflicting interests: Operational security VS attribution
  - → Can be partially solved with *Taxonomies*

#### Indicators Lifecycle - Problem Statement

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  - → Can be partially solved with *Taxonomies*
- Attributes can be shared in large quantities (more than 12M on MISPPRIV - Sept. 2020)
  - Partial info about their **freshness** (Sightings)
  - Partial info about their validity (last\_seen)
  - ightarrow Can be partially solved with our Data model

MISP's Decaying model combines the two

# REQUIREMENTS TO ENJOY THE DECAYING FEATURE IN MISP

- Starting from MISP 2.4.116, the decaying feature is available
- Update decay models and enable some
- MISP Decaying strongly relies on Taxonomies and Sightings, don't forget to review their configuration

Note: The decaying feature has no impact on the information stored in MISP, it's just an **overlay** to be used in the user-interface and API

# SIGHTINGS - REFRESHER (1)

Sightings add a temporal context to indicators.

- Sightings can be used to represent that you saw the IoC
- lacktriangle Usecase: Continuous feedback loop MISP  $\leftrightarrow$  IDS

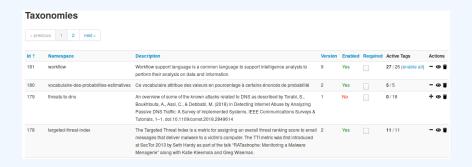


# SIGHTINGS - REFRESHER (2)

Sightings add a **temporal context** to indicators.

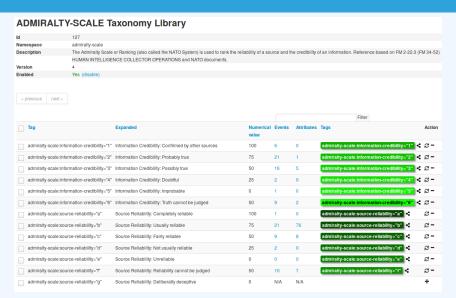
- Sightings give more credibility/visibility to indicators
- This information can be used to **prioritise and decay** indicators

# **TAXONOMIES - REFRESHER (1)**



- Taxonomies are a simple way to attach a classification to an Event or an Attribute
- Classification must be globally used to be efficient (or agreed on beforehand)

# TAXONOMIES - REFRESHER (2)



# → Cherry-pick allowed Tags

# TAXONOMIES - REFRESHER (3)

- Some taxonomies have a numerical\_value
- Allows concepts to be used in an mathematical expression
  - $\rightarrow$  Can be used to prioritise IoCs

#### admirality-scale taxonomy<sup>1</sup>

Description	Value
Completely reliable	100
Usually reliable	75
Fairly reliable	50
Not usually reliable	25
Unreliable	0
Reliability cannot be judged	50
Deliberatly deceptive	0

Description	Value
Confirmed by other sources	100
Probably true	75
Possibly true	50
Doubtful	25
Improbable	0
Truth cannot be judged	50

https://github.com/MISP/misp-taxonomies/blob/master/ admiralty-scale/machinetag.json

# TAXONOMIES - REFRESHER (3)

#### admirality-scale taxonomy<sup>2</sup>

Description	Value
Completely reliable	100
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Reliability cannot be judged	50 ?
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Description	Value
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Probably true	75
Possibly true	50
Doubtful	25
Improbable	0
Truth cannot be judged	50 ?

# $\rightarrow$ Users can override tag numerical\_value

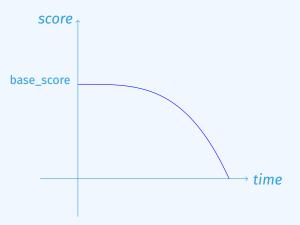
<sup>2</sup>https://github.com/MISP/misp-taxonomies/blob/master/ admiralty-scale/machinetag.json

## Scoring Indicators: Our solution

- base\_score(Attribute, Model)
  - ► Initial score of the *Attribute* only considering the context (*Attribute's type, Tags*)

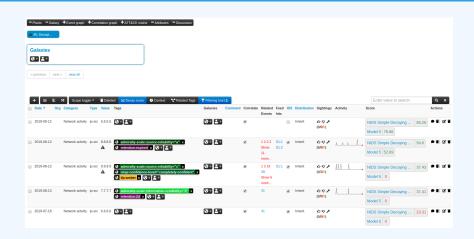
- decay(Model, time)
  - Function composed of the lifetime and decay speed
  - ► Decreases the base\_score over time

# SCORING INDICATORS: OUR SOLUTION



# CURRENT IMPLEMENTATION IN MISP

# IMPLEMENTATION IN MISP: Event/view



- Decay score toggle button
  - ► Shows Score for each Models associated to the Attribute type

#### IMPLEMENTATION IN MISP: API RESULT

#### /attributes/restSearch

```
"Attribute": [
2
       "category": "Network activity",
       "type": "ip-src",
       "to_ids": true,
       "timestamp": "1565703507",
       [...]
7
       "value": "8.8.8.8",
8
      "decay score": [
10
           "score": 54.475223849544456,
11
           "decayed": false,
12
           "DecayingModel": {
13
             "id": "85",
14
             "name": "NIDS Simple Decaying Model"
15
16
17
18
```

# IMPLEMENTATION IN MISP: OBJECTIVES

- Automatic scoring based on default values
- **User-friendly UI** to manually set *Model* configuration (lifetime, decay, etc.)
- **Simulation** tool
- Interaction through the API
- Opportunity to create your own formula or algorithm

# IMPLEMENTATION IN MISP: MODELS DEFINITION

$$\Rightarrow$$
 score = base\_score  $\cdot \left(1 - \left(\frac{t}{\tau}\right)^{\frac{1}{\delta}}\right)$ 

Models are an instanciation of the formula with configurable parameters:

- Parameters: lifetime, decay\_rate, threshold
- base\_score computation
- default base\_score
- associate Attribute types
- formula
- creator organisation

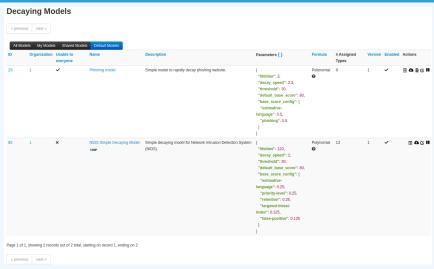
#### IMPLEMENTATION IN MISP: MODELS TYPES

# Two types of model are available

- **Default Models**: Created and shared by the community. Coming from misp-decaying-models repository<sup>3</sup>.
  - → Not editable
- Organisation Models: Created by a user on MISP
  - Can be hidden or shared to other organisation
  - → Editable

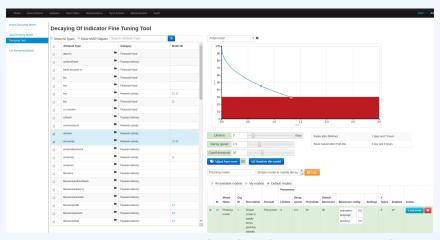
<sup>3</sup>https://github.com/MISP/misp-decaying-models.git

# IMPLEMENTATION IN MISP: INDEX



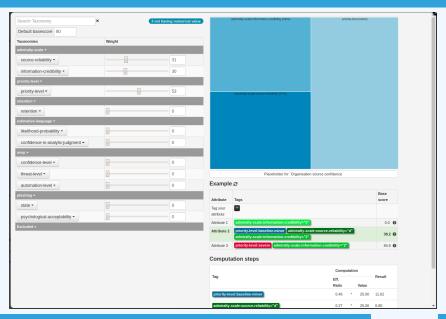
Standard CRUD operations: View, update, add, create, delete, enable, export, import

#### IMPLEMENTATION IN MISP: FINE TUNING TOOL



Configure models: Create, modify, visualise, perform mapping

# Implementation in MISP: base\_score tool



# IMPLEMENTATION IN MISP: SIMULATION TOOL



Simulate decay on Attributes with different Models

# IMPLEMENTATION IN MISP: API QUERY BODY

#### /attributes/restSearch

```
"includeDecayScore": 1,
"includeFullModel": 0,
"excludeDecayed": 0,
"decayingModel": [85],
"modelOverrides": {
    "threshold": 30
}
"score": 30,
```

#### CREATING A NEW DECAY ALGORITHM

```
<?php
include_once 'Base.php';
3
  class Polynomial extends DecayingModelBase
5
       public const DESCRIPTION = 'The description of your new
       decaying algorithm':
7
       public function computeScore($model, $attribute, $base_score,
8
       $elapsed_time)
          // algorithm returning a numerical score
10
11
12
       public function isDecayed($model, $attribute, $score)
13
14
           // algorithm returning a boolean stating
15
           // if the attribute is expired or not
16
17
18
19
20
```

## **DECAYING MODELS 2.0**

- Improved support of Sightings
  - ► False positive *Sightings* should somehow reduce the score
  - Expiration Sightings should mark the attribute as decayed
- Potential *Model* improvements
  - ► Instead of resetting the score to base\_score once a Sighting is set, the score should be increased additively (based on a defined coefficient); thus **prioritizing surges** rather than infrequent Sightings
  - ► Take into account related *Tags* or *Correlations* when computing score
- Increase Taxonomy coverage
  - Users should be able to manually override the numerical value of Tags