MISP and Decaying of Indicators

An indicator scoring method and ongoing imple-

Team CIRCL

info@circl.lu

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Expiring IOCs: Why and How?

- **Sharing information** about threats **is crucial**
- Organisations are sharing more and more

Contribution by **unique organisation** (`Orgc.name`) on MISPPriv:

Date	Unique Org
2013	17
2014	43
2015	82
2016	105
2017	118
2018	125
2019-10	135

```
1 {
2     "distribution": [1, 2, 3]
3 }
```

- Various users and organisations can share data via MISP, multiple parties can be involved
  - **Trust**, **data quality** and **time-to-live** issues
  - Each user/organisation has **different use-cases** and interests
    - Conflicting interests such as operational security, attribution,... (depends on the user)

$\rightarrow$ Can be partially solved with *Taxonomies*

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 - → Can be partially solved with *Taxonomies*

- Attributes can be shared in large quantities (more than 7.3 million on `MISPPRIV`)
  - ▶ Partial info about their **freshness** (*Sightings*)
  - ▶ Partial info about their **validity** (last update)
  - → Can be partially solved with our *Decaying model*

REQUIREMENTS TO ENJOY THE DECAYING FEATURE IN MISP

- Starting from **MISP 2.4.116,** the decaying feature is available
- Don't forget to update the decay models and enable the ones you want
- The decaying feature has no impact on the information in MISP, it's just an overlay to be used in the user-interface and API
- Decay strongly relies on *Taxonomies* and *Sightings*, don't forget to review their configuration

Sightings add temporal context to indicators. A user, script or an IDS can extend the information related to indicators by reporting back to MISP that an indicator has been `seen`, or that an indicator can be considered as a `false-positive`

- *Sightings* give more credibility/visibility to indicators
- This information can be used to **prioritise and decay indicators**

ORGANISATIONS OPT-IN - SETTING A LEVEL OF CONFIDENCE
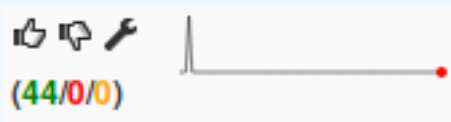
MISP is a peer-to-peer system, information passes through multiple instances.

- **Producers can add context** (such as tags from *Taxonomies*, *Galaxies*) about their asserted confidence or the reliability of the data
- Consumers can have **different levels of trust** in the producers and/or analysts themselves
- Users might have other contextual needs

$\rightarrow$ Achieved thanks to *Taxonomies*

Taxonomies

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Id ↑	Namespace	Description	Version	Enabled	Required	Active Tags	Actions
181	workflow	Workflow support language is a common language to support intelligence analysts to perform their analysis on data and information.	9	Yes	☐	27 / 26 (enable all)	➖ 👁 🗑
180	vocabulaire-des-probabilites-estimatives	Ce vocabulaire attribue des valeurs en pourcentage à certains énoncés de probabilité	2	Yes	☐	5 / 5	➖ 👁 🗑
179	threats-to-dns	An overview of some of the known attacks related to DNS as described by Torabi, S., Boukhtouta, A., Assi, C., & Debbabi, M. (2018) in Detecting Internet Abuse by Analyzing Passive DNS Traffic: A Survey of Implemented Systems. IEEE Communications Surveys & Tutorials, 1–1. doi:10.1109/comst.2018.2849614	1	No	☐	0 / 18	➕ 👁 🗑
178	targeted-threat-index	The Targeted Threat Index is a metric for assigning an overall threat ranking score to email messages that deliver malware to a victim's computer. The TTI metric was first introduced at SecTor 2013 by Seth Hardy as part of the talk "RATastrophe: Monitoring a Malware Menagerie" along with Katie Kleemola and Greg Wiseman.	2	Yes	☐	11 / 11	➖ 👁 🗑

- ■ Tagging is a simple way to attach a classification to an *Event* or an *Attribute*
- ■ Classification must be globally used to be efficient

ADMIRALTY-SCALE Taxonomy Library

Id	127
Namespace	admiralty-scale
Description	The Admiralty Scale or Ranking (also called the NATO System) is used to rank the reliability of a source and the credibility of an information. Reference based on FM 2-22.3 (FM 34-52) HUMAN INTELLIGENCE COLLECTOR OPERATIONS and NATO documents.
Version	4
Enabled	Yes (disable)

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Filter

	Tag	Expanded	Numerical value	Events	Attributes	Tags	Action
☐	admiralty-scale:information-credibility="1"	Information Credibility: Confirmed by other sources	100	6	0	admiralty-scale:information-credibility="1"	< ↻ −
☐	admiralty-scale:information-credibility="2"	Information Credibility: Probably true	75	21	1	admiralty-scale:information-credibility="2"	< ↻ −
☐	admiralty-scale:information-credibility="3"	Information Credibility: Possibly true	50	16	5	admiralty-scale:information-credibility="3"	< ↻ −
☐	admiralty-scale:information-credibility="4"	Information Credibility: Doubtful	25	2	0	admiralty-scale:information-credibility="4"	< ↻ −
☐	admiralty-scale:information-credibility="5"	Information Credibility: Improbable	0	1	0	admiralty-scale:information-credibility="5"	< ↻ −
☐	admiralty-scale:information-credibility="6"	Information Credibility: Truth cannot be judged	50	9	2	admiralty-scale:information-credibility="6"	< ↻ −
☐	admiralty-scale:source-reliability="a"	Source Reliability: Completely reliable	100	1	0	admiralty-scale:source-reliability="a"	<
☐	admiralty-scale:source-reliability="b"	Source Reliability: Usually reliable	75	21	76	admiralty-scale:source-reliability="b"	< ↻ −
☐	admiralty-scale:source-reliability="c"	Source Reliability: Fairly reliable	50	9	8	admiralty-scale:source-reliability="c"	< ↻ −
☐	admiralty-scale:source-reliability="d"	Source Reliability: Not usually reliable	25	2	0	admiralty-scale:source-reliability="d"	< ↻ −
☐	admiralty-scale:source-reliability="e"	Source Reliability: Unreliable	0	0	0	admiralty-scale:source-reliability="e"	< ↻ −
☐	admiralty-scale:source-reliability="f"	Source Reliability: Reliability cannot be judged	50	10	7	admiralty-scale:source-reliability="f"	< ↻ −
☐	admiralty-scale:source-reliability="g"	Source Reliability: Deliberatly deceptive	0	N/A	N/A		+

→ Cherry-pick allowed *Tags*

- Some taxonomies have `numerical_value`
  - → Can be used to prioritise *Attributes*

Description	Value
Completely reliable	100
Usually reliable	75
Fairly reliable	50
Not usually reliable	25
Unreliable	0
Reliability cannot be judged	50 **?**
Deliberatly deceptive	0 **?**

Description	Value
Confirmed by other sources	100
Probably true	75
Possibly true	50
Doubtful	25
Improbable	0
Truth cannot be judged	50 **?**

$$score(\text{Attribute}) = base\_score(\text{Attribute, Model}) \bullet decay(\text{Model, time})$$

Where,

- $score \in [0, +\infty$
- $base\_score \in [0, 100]$
- decay is a function defined by model's parameters controlling decay speed
- Attribute Contains *Attribute*'s values and metadata (*Taxonomies*, *Galaxies*, ...)
- Model Contains the *Model*'s configuration

CURRENT IMPLEMENTATION IN MISP

■ Decay score toggle button

► Shows Score for each *Models* associated to the *Attribute* type

/attributes/restSearch

```
1  "Attribute": [
2    {
3      "category": "Network activity",
4      "type": "ip-src",
5      "to_ids": true,
6      "timestamp": "1565703507",
7      [...]
8      "value": "8.8.8.8",
9      "decay_score": [
10       {
11         "score": 54.475223849544456,
12         "decayed": false,
13         "DecayingModel": {
14           "id": "85",
15           "name": "NIDS Simple Decaying Model"
16         }
17       }
18     ],
19  [...]
```

- **Automatic scoring** based on default values
- **User-friendly UI** to manually set *Model* configuration (lifetime, decay, etc.)
- **Simulation** tool
- Interaction through the **API**
- Opportunity to create your **own** formula or algorithm

DECAYING MODELS IN DEPTH

$$\texttt{score}(\texttt{Attribute}) = \texttt{base\_score}(\texttt{Attribute, Model}) \bullet \texttt{decay}(\texttt{Model, time})$$

When scoring indicators[1], multiple parameters[2] can be taken into account. The **base score** is calculated with the following in mind:

- Data reliability, credibility, analyst skills, custom prioritisation tags (economical-impact), etc.
- Trust in the source

$$\texttt{base\_score} = \omega_{tg} \cdot \textit{tags} + \omega_{sc} \cdot \textit{source\_confidence}$$

Where,

$$\omega_{sc} + \omega_{tg} = 1$$

[1]Paper available: `https://arxiv.org/pdf/1803.11052`
[2]at a variable extent as required

Current implentation ignores `source_confidence`:

$$\rightarrow \texttt{base\_score} = tags$$

Tag	Computation			Result
	Eff. Ratio		numerical_value	
admiralty-scale:source-reliability="Completely reliable"	0.50	*	100.00	50.00
phishing:psychological-acceptability="high"	0.50	*	75.00	37.50
				87.50

$\rightarrow$ The `base_score` can be use to prioritize attribute based on their attached context and source

$$score(_{Attribute}) = base\_score(_{Attribute,\ Model})\ \bullet\ decay(_{Model,\ time})$$

The decay is calculated using:

- The lifetime of the indicator
  - ▶ May vary depending on the indicator type
  - ▶ short for an IP, long for an hash
- The decay rate, or speed at which an attribute loses score over time
- The time elapsed since the latest update or sighting

$\rightarrow$ `decay rate` is **re-initialized upon sighting** addition, or said differently, the `score` is reset to its base score as new *sightings* are applied.

$$score = base\_score \cdot \left(1 - \left(\frac{t}{\tau}\right)^{\frac{1}{\delta}}\right)$$

- $\tau = $ `lifetime`
- $\delta = $ `decay speed`

$$\rightarrow score = base\_score \cdot \left(1 - \left(\frac{t}{\tau}\right)^{\frac{1}{\delta}}\right)$$

Models are an instanciation of the formula where elements can be defined:

- Parameters: `lifetime, decay_rate, threshold`
- `base_score`
- `default base_score`
- formula
- associate *Attribute* types
- creator organisation

Multiple model types are available

- **Default Models**: Models created and shared by the community. Available from `misp-decaying-models` repository[3].
  - ▶ → Not editable
- **Organisation Models**: Models created by a user belonging to an organisation
  - ▶ These models can be hidden or shared to other organisation
  - ▶ → Editable

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[3]https://github.com/MISP/misp-decaying-models.git

Decaying Models

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All Models   My Models   Shared Models   Default Models

ID	Organization	Usable to everyone	Name	Description	Parameters { }	Formula	# Assigned Types	Version	Enabled	Actions

29	1	✔	Phishing model	Simple model to rapidly decay phishing website.	{
					  "lifetime": 3,
					  "decay_speed": 2.3,
					  "threshold": 30,
					  "default_base_score": 80,
					  "base_score_config": {
					    "estimative-language": 0.5,
					    "phishing": 0.5
					  }
					}
						Polynomial ❓	9	1	✔	▤ ☁ 🗑 ✎ ⏸

85	1	✖	NIDS Simple Decaying Model MISP	Simple decaying model for Network Intrusion Detection System (NIDS).	{
					  "lifetime": 120,
					  "decay_speed": 2,
					  "threshold": 30,
					  "default_base_score": 80,
					  "base_score_config": {
					    "estimative-language": 0.25,
					    "priority-level": 0.25,
					    "retention": 0.25,
					    "targeted-threat-index": 0.125,
					    "false-positive": 0.125
					  }
					}
						Polynomial ❓	13	1	✔	▤ ☁ ✎ ⏸

Page 1 of 1, showing 2 records out of 2 total, starting on record 1, ending on 2

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View, update, add, create, delete, enable, export, import

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Create, modify, visualise, perform mapping

Simulate *Attributes* with different *Models*

/attributes/restSearch

```
 1  {
 2      "includeDecayScore": 1,
 3      "includeFullModel": 0,
 4      "excludeDecayed": 0,
 5      "decayingModel": [85],
 6      "modelOverrides": {
 7          "threshold": 30
 8      }
 9      "score": 30,
10  }
11
```

CREATING A NEW DECAY ALGORITHM (1)

The current architecture allows users to create their **own** formulae.

1. Create a new file `$filename` in `app/Model/DecayingModelsFormulas/`
2. Extend the Base class as defined in `DecayingModelBase`
3. Implement the two mandatory functions `computeScore` and `isDecayed` using your own formula/algorithm
4. Create a Model and set the formula field to `$filename`

Use cases:

- Add support for **more feature** (expiration taxonomy)
- **Query external services** then influence the score
- Completely **different approach** (i.e streaming algorithm)
- ...

```php
<?php
include_once 'Base.php';

class Polynomial extends DecayingModelBase
{
    public const DESCRIPTION = 'The description of your new
    decaying algorithm';

    public function computeScore($model, $attribute, $base_score,
    $elapsed_time)
    {
        // algorithm returning a numerical score
    }

    public function isDecayed($model, $attribute, $score)
    {
        // algorithm returning a boolean stating
        // if the attribute is expired or not
    }
}
?>
```

Decaying Models 2.0

- Improved support of *Sightings*
  - ▶ `False positive` *Sightings* should somehow reduce the score
  - ▶ `Expiration` *Sightings* should mark the attribute as decayed
- Potential *Model* improvements
  - ▶ Instead of resetting the score to `base_score` once a *Sighting* is set, the score should be increased additively (based on a defined coefficient); thus **prioritizing surges** rather than infrequent *Sightings*
  - ▶ Take into account related *Tags* or *Correlations* when computing score
- Increase *Taxonomy* coverage
  - ▶ Users should be able to manually override the `numerical_value` of *Tags*
- For specific type, take into account data from other services
  - ▶ Could fetch data from *BGP ranking*, *Virus Total*, *Passive X* for IP/domain/... and adapt the score